

XOR Local Search for Boolean Brent Equations

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SAT 2021

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When SLS outperforms CDCL

- ▶ Random k-SAT and satisfiable, hard-combinatorial problems.

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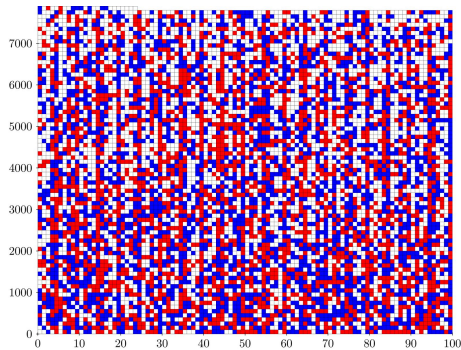
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└ When SLS outperforms CDCL

- While CDCL is the dominating SAT solving paradigm, there are problems on which Stochastic Local Search performs significantly better.
 - The largest satisfiable instance of the Boolean Pythagorean Triples problem can be solved using DDFW [Divide and Distribute Fixed Weights] local search in ~one CPU minute. Other algorithms time out.
 - SLS solvers perform well in the search for new matrix multiplication schemes expressed as a SAT problem via the Boolean Brent equations.
- Can we further improve the performance of LS on a class of problems where it already performs best? We look at problems involving XOR constraints, of which matrix multiplication is one instance.

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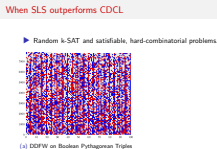


(a) DDFW on Boolean Pythagorean Triples

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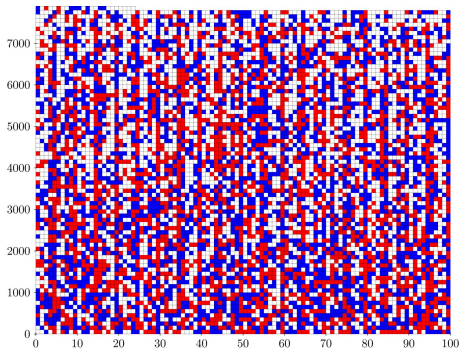
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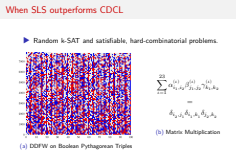
$$\sum_{\iota=1}^{23} \alpha_{i_1, i_2}^{(\iota)} \beta_{j_1, j_2}^{(\iota)} \gamma_{k_1, k_2}^{(\iota)} = \delta_{i_2, j_1} \delta_{i_1, k_1} \delta_{j_2, k_2}$$

(b) Matrix Multiplication

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└ Solving XOR in CNF form

 $(x_1 \oplus \dots \oplus x_k) \mapsto ?$

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- To solve problems involving XOR constraints, we have to pick an encoding into CNF.
- Most straightforwardly, we can use a direct encoding – XOR_d. But this produces exponentially many clauses.
- The usual linear approach is Tseitin encoding. It recursively breaks off fixed-size chunks and encodes them directly.
- But we pay for linearity. Tseitin encoding introduces auxiliary variables (y, underlined). These interact poorly with the SLS algorithm.

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$$\text{XOR_T_2}(x_1, x_2, x_3, x_4, x_5) =$$

$$\text{XOR_d}(x_1, x_2, \underline{y_1}) \wedge \text{XOR_d}(-\underline{y_1}, x_3, \underline{y_2}) \wedge \text{XOR_d}(-\underline{y_2}, x_4, x_5) =$$

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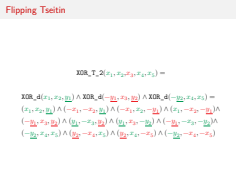
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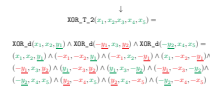


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└ XNF

```
p xnf 3 2
1 2 3 0
x 1 2 0
```

$$(x_1 \vee x_2 \vee x_3) \wedge$$

$$(x_1 \oplus x_2)$$

- We propose to experiment with native XOR representations more widely. In the spirit of DIMACS CNF, an *XNF* format could be used.
- Worth noting that we later found out XNF is already implemented in CryptoMiniSAT.

```
p xnf 3 2      (x1 v x2 v x3) ^
1 2 3 0        (x1 @ x2)
x 1 2 0
```

xnfSAT: Stochastic Local Search with native XOR

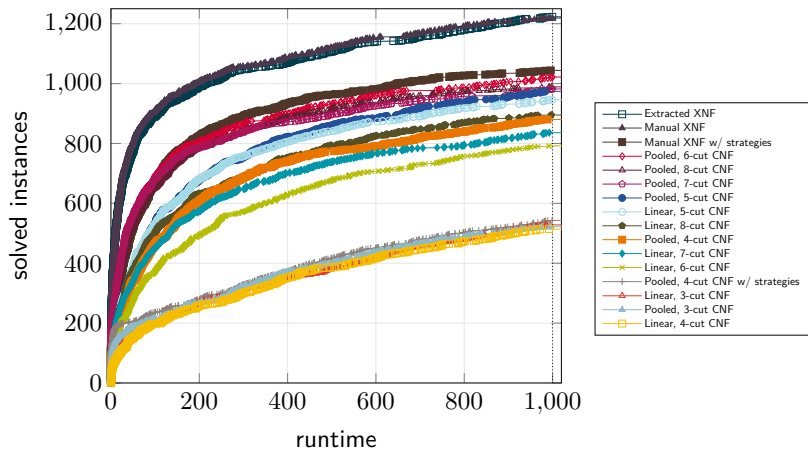


Figure: Runtime CDF of xnfSAT performance on matrix multiplication benchmarks with varying encodings and solver versions.

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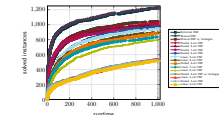


Figure: Runtime CDF of xnfSAT performance on matrix multiplication benchmarks with varying encodings and solver versions.

- To solve XNF, we present xnfSAT, an SLS solver supporting native XOR.
- Its performance on matrix multiplication benchmarks significantly improves upon the best CNF-based solver, YaSAT.
- To go with xnfSAT, we implemented a tool to extract XOR gates from CNF files.

└ We build on Ya1SAT

```

Algorithm Ya1SAT, a WalkSAT-based solver
1: for clause in input file do
2:   parse and store clause to data structure
3: end for
4: preprocess formula
5:  $\alpha \leftarrow$  complete initial assignment of truth values
6: while there exists a clause falsified by  $\alpha$  do
7:    $C \leftarrow$  pickUnsatClause()
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- xnfSAT is based on Ya1SAT. Instructive to understand its outline.
- Unsurprisingly, supporting XOR needs no modifications to the high-level structure.
- We adapt parsing (XNF), preprocessing and variable selection (pickVarIn).

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 - 8: $x \leftarrow$ pickVarIn(C)
 - 9: $\alpha \leftarrow \alpha$ with x flipped
 - 10: update solver state
 - 11: **end while**
-

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└ We build on Ya1SAT

```
Algorithm Ya1SAT, a WalkSAT-based solver
1: for clause in input file do
2:   parse and store clause to data structure
3: end for
4: preprocess formula
5:  $\alpha \leftarrow$  complete initial assignment of truth values
6: while there exists a clause falsified by  $\alpha$  do
7:    $C \leftarrow$  pickUnsatClause()
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- xnfSAT is based on Ya1SAT. Instructive to understand its outline.
- Unsurprisingly, supporting XOR needs no modifications to the high-level structure.
- We adapt parsing (XNF), preprocessing and variable selection (pickVarIn).

- ▶ XOR constraints are stored as buffers of variable indices, forgetting negations.
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XOR Local Search for Boolean Brent Equations

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└ How fast can CNF get? Pooled encoding

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 - First, the linear encoding seen earlier, produced with a stack.
 - Then, a *pooled* encoding produced with a queue. To our knowledge, this encoding is novel.
- We also tried various *cutting numbers* – sizes of the directly-encoded chunks.

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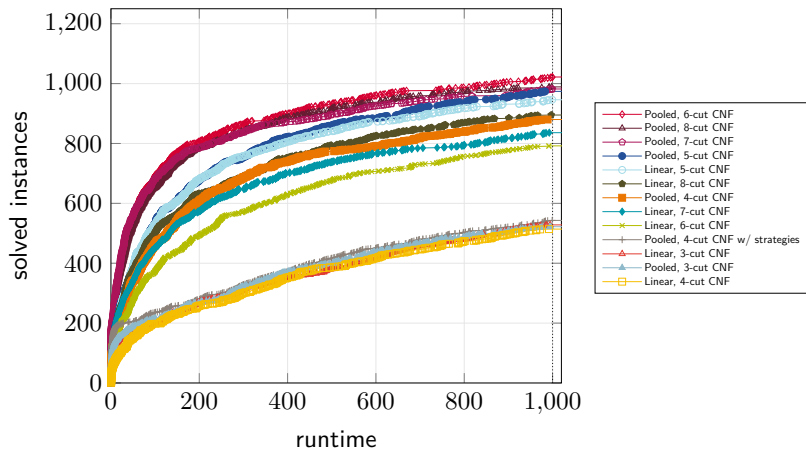
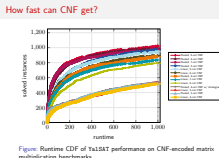


Figure: Runtime CDF of Ya1SAT performance on CNF-encoded matrix multiplication benchmarks.

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How fast can CNF get?



- On these instances, pooled encodings are better across the board.
- Interestingly, performance initially increases with cutting number and plateaus at 6.

Not as fast as XNF!

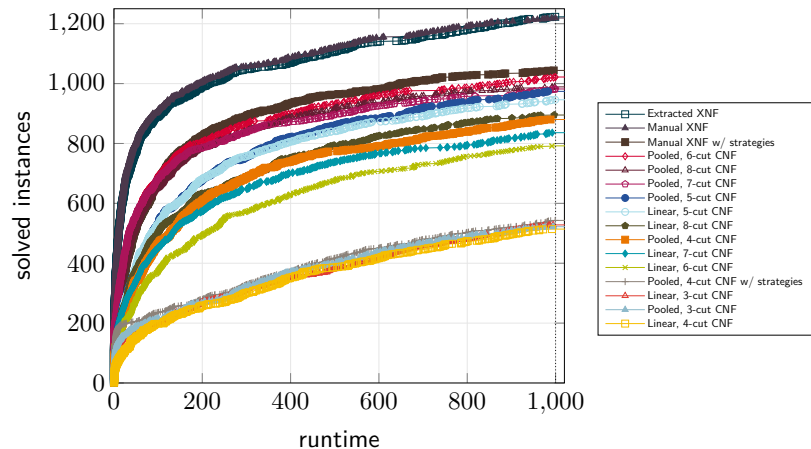
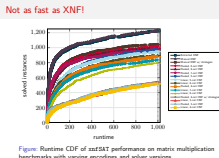


Figure: Runtime CDF of xnfSAT performance on matrix multiplication benchmarks with varying encodings and solver versions.

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- Here, XNF solving improves over even highly tuned CNF, without having to spend any computational power on optimising the XOR encoding.
- Within a 1000s timeout, our solver operating on XNF can find between 200 and 700 more solutions compared to CNF-based runs in various configurations.

- ▶ Implemented SLS with native XOR constraints in xnfSAT.
- ▶ Observed strong performance improvements on matrix multiplication benchmarks where SLS already outperformed CDCL.
- ▶ Propose to experiment with native XOR more widely and to standardise the XNF format.
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